**NestJs Authentification and authorization**

1. **Introduction**

Authentication and authorization are crucial aspects of building secure applications. In NestJS, authentication refers to verifying the identity of users, while authorization involves granting or denying access to resources or functionalities based on the authenticated user's permissions.

Here's an overview of authentication and authorization in NestJS:

**Authentication:**

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1. **Authentication Strategies:**
   * NestJS supports various authentication strategies, such as JWT (JSON Web Tokens), OAuth, Passport, and more.
   * These strategies can be implemented using middleware, guards, or interceptors to authenticate incoming requests.
2. **Passport Module:**
   * NestJS integrates well with the popular **passport** module for implementing authentication strategies.
   * Passport strategies can be used to authenticate requests against various providers like JWT, OAuth, local username/password, etc.
3. **AuthGuard:**
   * NestJS provides the **AuthGuard** class that can be used to protect routes based on authentication status.
   * It can be extended to implement custom authentication logic.

### Authorization:

1. **Role-Based Access Control (RBAC):**
   * Authorization in NestJS often involves role-based access control, where users are assigned roles with specific permissions.
   * Guards and interceptors can be used to implement RBAC by checking a user's role or permissions before granting access to resources.
2. **Authorization Guards:**
   * NestJS provides **Guards** to implement authorization logic. These guards can be used to check permissions or roles before allowing access to routes or resources.
   * Custom guards can be created to implement specific authorization requirements.
3. **Use of Decorators:**
   * Decorators like **@Roles()** or **@Permissions()** can be created to define roles or permissions on specific endpoints or controllers.
4. This example uses a JWT authentication strategy with a guard (**JwtAuthGuard**) to protect the **profile** endpoint. The **JwtStrategy** class handles JWT validation, and the **JwtAuthGuard** ensures that only authenticated users can access the **profile** route.
5. Overall, NestJS provides a robust framework for implementing authentication and authorization using a variety of strategies, guards, interceptors, and middleware, allowing developers to build secure applications with ease.
6. This example uses a JWT authentication strategy with a guard (**JwtAuthGuard**) to protect the **profile** endpoint. The **JwtStrategy** class handles JWT validation, and the **JwtAuthGuard** ensures that only authenticated users can access the **profile** route.
7. Overall, NestJS provides a robust framework for implementing authentication and authorization using a variety of strategies, guards, interceptors, and middleware, allowing developers to build secure applications with ease.

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1. **Creating a users resource**

**nest g resource users**

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1. **Hashing password**

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#### Hashing[#](https://docs.nestjs.com/security/encryption-and-hashing#hashing)

For hashing, we recommend using either the **[bcrypt](https://www.npmjs.com/package/bcrypt" \t "_blank)** or [**argon2**](https://www.npmjs.com/package/argon2) packages. Nest itself does not provide any additional wrappers on top of these modules to avoid introducing unnecessary abstractions (making the learning curve short).

As an example, let's use bcrypt to hash a random password.

First install required packages:

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1. **Implement Sign-in and Sign-up routes.**

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**Authentication.service.ts**

import {  
 ConflictException,  
 Injectable,  
 UnauthorizedException,  
} from '@nestjs/common';  
import { InjectRepository } from '@nestjs/typeorm';  
import { User } from '../../users/entities/user.entity';  
import { Repository } from 'typeorm';  
import { HashingService } from '../hashing/hashing.service';  
import { SignUpDto } from './dto/sign-up.dto/sign-up.dto';  
import { SignInDto } from './dto/sign-in.dto/sign-in.dto';  
  
@Injectable()  
export class AuthentificationService {  
 constructor(  
 @InjectRepository(User) private readonly usersRepository: Repository<User>,  
 private readonly hashingService: HashingService,  
 ) {}  
  
 async signUp(signUpDto: SignUpDto) {  
 try {  
 const user = new User();  
 user.email = signUpDto.email;  
 user.password = await this.hashingService.hash(signUpDto.password);  
  
 await this.usersRepository.save(user);  
 } catch (err) {  
 const pgUniqueViolationErrorCode = '23505';  
 if (err.code === pgUniqueViolationErrorCode) {  
 throw new ConflictException();  
 }  
 throw err;  
 }  
 }  
  
 async signIn(signInDto: SignInDto) {  
 const user = await this.usersRepository.findOneBy({  
 email: signInDto.email,  
 });  
 if (!user) {  
 throw new UnauthorizedException('User does not exists');  
 }  
 const isEqual = await this.hashingService.compare(  
 signInDto.password,  
 user.password,  
 );  
 if (!isEqual) {  
 throw new UnauthorizedException('Password does not match');  
 }  
  
 // *TODO :We'll fill this gap in the next lesson* }  
}

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**Une image contenant texte, Logiciel multimédia, logiciel, Police

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1. **What’s JWT**

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JWT stands for JSON Web Token. It is a compact and self-contained way to transmit information between parties as a JSON object. This information can be securely passed between systems as a URL parameter, in an HTTP header, or within a request body. JWTs are commonly used for authentication and information exchange in web applications.

JWTs consist of three parts separated by dots: the header, the payload, and the signature. Each part is encoded using Base64Url encoding, and when concatenated together, they form a string in the format **header.payload.signature**.

* Header: Contains information about the type of token and the signing algorithm used.
* Payload: Often referred to as the claims or assertions. It contains the data being transmitted, such as user information or metadata. The payload includes predefined claims like issuer, subject, expiration time, etc.
* Signature: Created by encoding the header, payload, and a secret key using the specified algorithm. It is used to verify that the message hasn't been tampered with and comes from a trusted source.

JWTs are stateless, meaning the server doesn't need to store sessions for authenticated users. They can be easily verified since the signature is generated using a secret key known only to the server.

Overall, JWTs are widely used in authentication mechanisms for securely transmitting information between parties, and their flexibility and ease of use make them popular in various web-based applications and APIs.

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1. **Protecting our routes with a guard**

We can now address our final requirement: protecting endpoints by requiring a valid JWT be present on the request. We'll do this by creating an AuthGuard that we can use to protect our routes.

**In this example we will protect all our routes by default**

**Access-token.guard.ts**

import {  
 CanActivate,  
 ExecutionContext,  
 Inject,  
 Injectable,  
 UnauthorizedException,  
} from '@nestjs/common';  
import { JwtService } from '@nestjs/jwt';  
import *jwtConfig* from '../../../config/jwt.config';  
import { ConfigType } from '@nestjs/config';  
import { *REQUEST\_USER\_KEY* } from '../../../iam.constants';  
import { Request } from 'express';  
  
@Injectable()  
export class AccessTokenGuard implements CanActivate {  
 constructor(  
 private jwtService: JwtService,  
 @Inject(*jwtConfig*.KEY)  
 private readonly jwtConfiguration: ConfigType<typeof *jwtConfig*>,  
 ) {}  
  
 async canActivate(context: ExecutionContext): Promise<boolean> {  
 const request = context.switchToHttp().getRequest();  
 const token = this.extractTokenFromHeader(request);  
 if (!token) {  
 throw new UnauthorizedException();  
 }  
 try {  
 const payload = await this.jwtService.verifyAsync(  
 token,  
 this.jwtConfiguration,  
 );  
 // 💡 We're assigning the payload to the request object here  
 // so that we can access it in our route handlers  
 request[*REQUEST\_USER\_KEY*] = payload;  
 *console*.log('Payload', payload);  
 } catch {  
 throw new UnauthorizedException();  
 }  
 return true;  
 }  
  
 private extractTokenFromHeader(request: Request): string | undefined {  
 const [type, token] = request.headers.authorization?.split(' ') ?? [];  
 return type === 'Bearer' ? token : undefined;  
 }  
}

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1. **Adding Public routes**

With this in place, Nest will automatically bind AuthGuard to all endpoints.

Now we must provide a mechanism for declaring routes as public. For this, we can create a custom decorator using the SetMetadata decorator factory function.

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In the file above, we exported two constants. One being our metadata key named IS\_PUBLIC\_KEY, and the other being our new decorator itself that we’re going to call Public (you can alternatively name it SkipAuth or AllowAnon, whatever fits your project).

Now that we have a custom @Public() decorator, we can use it to decorate any method, as follows:

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1. **Active User decorator**

**After**

@Get()  
findAll(@Req() request) {  
 *console*.log('request', request.user);  
 return this.coffeesService.findAll();  
}

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**Before**

**We wiil create a decorator that helps us to fetch active users.**

**In the example provided earlier, it might be applied to a controller method where the @ActiveUser() decorator is used as a parameter to retrieve the active user object within that specific route or endpoint.**

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1. **Implementing Refresh Tokens**

Refresh tokens and access tokens are both part of an authentication and authorization mechanism used in security protocols like OAuth 2.0. They serve different purposes within the context of maintaining a user's session securely.

**Access Token:**

* An access token is a credential used to access protected resources or perform actions on behalf of a user. It is usually short-lived and has a limited lifespan.
* Typically, an access token is obtained after a user successfully authenticates (login) and authorizes their access to a specific resource or service.
* Access tokens carry specific permissions and are sent with each request to the server to access protected resources. They grant temporary access to the user's data or functionalities.
* Access tokens are more susceptible to interception or unauthorized use due to their short lifespan.

**Refresh Token:**

* A refresh token is a long-lived credential that is used to obtain a new access token after the current access token expires.
* Refresh tokens are more secure and are typically not sent with every request. Instead, they are exchanged for a new access token when the current access token becomes invalid or expires.
* Refresh tokens are usually used to maintain a user's session without requiring frequent logins. They help in reducing the frequency of the user's need to re-authenticate.
* Refresh tokens should be stored securely, and their usage should be controlled to prevent misuse or unauthorized access.

**Differences:**

1. **Lifespan:** Access tokens are short-lived and expire after a relatively short period, while refresh tokens have a longer lifespan and can be used to obtain new access tokens multiple times.
2. **Usage:** Access tokens are used to access protected resources and are sent with requests to the server. Refresh tokens are exchanged for new access tokens when needed but are not sent with each request.
3. **Security:** Refresh tokens are generally more secure as they are long-lived and should be stored securely. Access tokens are more susceptible to interception but have a shorter lifetime.
4. **Frequency of Use:** Access tokens are used frequently with each request to access resources. Refresh tokens are used less often, primarily to obtain new access tokens.

In summary, access tokens grant temporary access to resources and have a short lifespan, while refresh tokens are used to obtain new access tokens when needed and have a longer lifespan to maintain the user's session securely without frequent re-authentication. Both tokens play crucial roles in ensuring secure user sessions and access control in authentication systems.

**Example:**

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**Authentication.service.ts**

import {  
 ConflictException,  
 Inject,  
 Injectable,  
 UnauthorizedException,  
} from '@nestjs/common';  
import { InjectRepository } from '@nestjs/typeorm';  
import { User } from '../../users/entities/user.entity';  
import { Repository } from 'typeorm';  
import { HashingService } from '../hashing/hashing.service';  
import { SignUpDto } from './dto/sign-up.dto/sign-up.dto';  
import { SignInDto } from './dto/sign-in.dto/sign-in.dto';  
import { JwtService } from '@nestjs/jwt';  
import *jwtConfig* from '../config/jwt.config';  
import { ConfigType } from '@nestjs/config';  
import { ActiveUserDataInterface } from '../interfaces/active-user-data.interface';  
import { RefreshTokenDto } from './dto/refresh-token.dto';  
  
@Injectable()  
export class AuthentificationService {  
 constructor(  
 @InjectRepository(User) private readonly usersRepository: Repository<User>,  
 private readonly hashingService: HashingService,  
 private readonly jwtService: JwtService,  
 @Inject(*jwtConfig*.KEY)  
 private readonly jwtConfiguration: ConfigType<typeof *jwtConfig*>,  
 ) {}  
  
 async signUp(signUpDto: SignUpDto) {  
 try {  
 const user = new User();  
 user.email = signUpDto.email;  
 user.password = await this.hashingService.hash(signUpDto.password);  
  
 await this.usersRepository.save(user);  
 } catch (err) {  
 const pgUniqueViolationErrorCode = '23505';  
 if (err.code === pgUniqueViolationErrorCode) {  
 throw new ConflictException();  
 }  
 throw err;  
 }  
 }  
  
 async signIn(signInDto: SignInDto) {  
 const user = await this.usersRepository.findOneBy({  
 email: signInDto.email,  
 });  
 if (!user) {  
 throw new UnauthorizedException('User does not exists');  
 }  
 const isEqual = await this.hashingService.compare(  
 signInDto.password,  
 user.password,  
 );  
 if (!isEqual) {  
 throw new UnauthorizedException('Password does not match');  
 }  
 return await this.generateTokens(user);  
 }  
  
 async generateTokens(user: User) {  
 const [accessToken, refreshToken] = await *Promise*.all([  
 this.signToken<Partial<ActiveUserDataInterface>>(  
 user.id,  
 this.jwtConfiguration.accessTokenTtl,  
 { email: user.email },  
 ),  
 this.signToken(user.id, this.jwtConfiguration.accessTokenTtl),  
 ]);  
  
 return {  
 accessToken,  
 refreshToken,  
 };  
 }  
  
 async refreshTokens(refreshTokenDto: RefreshTokenDto) {  
 try {  
 const { sub } = await this.jwtService.verifyAsync<  
 Pick<ActiveUserDataInterface, 'sub'>  
 >(refreshTokenDto.refreshToken, {  
 secret: this.jwtConfiguration.secret,  
 audience: this.jwtConfiguration.audience,  
 issuer: this.jwtConfiguration.issuer,  
 });  
  
 const user = await this.usersRepository.findOneBy({  
 id: sub,  
 });  
 if (!user) {  
 throw new UnauthorizedException('User does not exists');  
 }  
 return this.generateTokens(user);  
 } catch (err) {  
 throw new UnauthorizedException();  
 }  
 }  
  
 private async signToken<T>(userId: number, expiresIn: number, payload?: T) {  
 return await this.jwtService.signAsync(  
 {  
 sub: userId,  
 ...payload,  
 },  
 {  
 audience: [this.jwtConfiguration.audience],  
 issuer: this.jwtConfiguration.issuer,  
 secret: this.jwtConfiguration.secret,  
 expiresIn,  
 },  
 );  
 }  
}

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